

Rules and Information

1. Auckland Water Polo have their own rules that may differ to NZ Championships rules.
2. Where no Auckland Water Polo rule applies, NZWP Competition rules will apply.
3. All players must be registered with NZ Water Polo through an AWPC affiliated club unless invited by AWPC.
4. This is a single sex competition for males or females.
5. Players can play in one team only
 - 5.1 Where Clubs have 2 teams entered in the same gender competition, 2 players (Floaters) may play in both teams.
 - 5.2 Floaters must be named on the team's player list at the start of the competition.
 - 5.3 *See guidelines below around floaters*
6. Player transfers must be completed by entry closing date or the transfer will incur a 21 day stand down.
 - 6.1 Transfers only apply between AWPC Clubs.
 - 6.2 Stand down ruling does not apply to loan players.
7. Players must be born 2001 or later, as of 1st January 2019, to be eligible to play in the Auckland Water Polo U18 competition.
8. Players Under **16** years (born prior to 1st January **2019**) will require written consent from a guardian to play in the **Under 18** competitions. Consent must be submitted with team list.
9. Games will be played on set days as outlined in the entry form. (Generally, a Saturday afternoon plus Sundays after 6 pm.)
10. Games will be 6 minutes actual time per quarter with 2 time outs per team.
11. Points are awarded as follows: Win 4; Draw 2; Loss by 3 or fewer 1; Loss by 4 or more 0; defaults a further -4 points.
12. Teams are to supply at least one Mikasa Ball, in competition condition and of the correct size for the competition game.
13. Rostered teams or clubs must supply 5 people for table, one of whom must be able to run the clock and another competent at filling in the Game Score Sheet.
14. Score Sheets.
 - 14.1 All score sheets should be filled in correctly.
 - 14.1.1 Sheet should show surname & initial of every player.
 - 14.1.2 Sheet should show the surname and initial of all the officials.
 - 14.1.3 Sheet should show the date, venue, time and game number of the game being played.

- 14.1.4 Sheet should show the names of the two teams playing
- 14.1.5 Floater players should be identified with a F in a circle on the score sheet

15. Defaulting teams will incur a fine of \$175 plus GST for each defaulted game.
16. Standard suspensions as per NZWP Rules apply to red cards or brutality issued during Auckland Water Polo games, with repeat offenders liable to further extensions on their suspensions. Suspensions may carry forward to NZ Championship Events.
17. Other competitions or training camps e.g. College Sport, NZWP training camps, may run at the same time as the Auckland Water Polo Competitions. Although all care is taken to prevent clashes this is not always possible. It is the responsibility of the entering club to ensure they have enough players to field the entered team.
18. Where a scheduled competition game cannot be played as per the draw, specific rules/conditions about the rescheduling of the game will apply.
- 18.1 The rescheduled time must be agreed in writing by both teams.
 - 18.2 The rescheduled game must be played within 1 week of the scheduled game on the official competition draw.
 - 18.3 Where the game to be rescheduled is 1 - 2 weeks before semi-finals or finals, the reschedule game should be played in a week earlier than the scheduled game so as not to hold up the publishing of the finals draw. If in doubt then please request help from the Competitions Committee.
 - 18.4 The team / club requesting the rescheduling of the game is to organise pool space for the rescheduled game at a cost to them.
 - 18.5 The team / club requesting the rescheduling of the game is to organise the table duty
 - 18.6 If one of the teams is down for a table duty in the original draw and is then not able to carry out the table duty due to the rescheduled game, the rescheduling team then becomes responsible for the table duty.
 - 18.7 The team / club requesting the rescheduling of the game is to organise referees in agreement with the referee's coordinator. If any extra referee costs are incurred, these are to be met by the organizing team.
 - 18.8 Rescheduled games between teams within the same club must have an official score sheet and the game must be observed by a neutral person approved by the Competitions Committee.
19. Floaters Guideline:
- 19.1 The floater rule is in place to allow clubs to field a second team when there are not enough players to make up the second team.
 - 19.2 The floater rule also allows clubs with 2 teams to assess borderline players that might be up for selection to make the top team for National tournament.
 - 19.3 The floater rule should not be used to create teams of even strength.
 - 19.4 Where floaters are used between different divisions i.e. Under 16 Div 1 and Under 16 Div 2, once a floater player plays 3 games for the higher grade (Div1), the floater will be deemed to be part of the higher team (Div 1) and can no longer play for the lower team (Div 2) AND Div 1 players cannot float down to Div 2.
 - 19.5 Clubs with 2 teams in the same competition are asked to respect the intent of the floater guideline.

19.6 Auckland Water Polo, Competitions Committee reserves the right to rule a player or players non floaters should they feel the spirit of the guideline is not being met.